

7th Grade Summer Literature

You will read two books for summer reading:

- *The Cay* by Theodore Taylor
- *Percy Jackson and the Lightning Thief* by Rick Riordan

Note from Mrs. Miller: We spend the first month of school going over these books, so it is very important that you complete ALL summer reading (2 books). Further, the summer work counts for a significant percentage of your 1st quarter grade, so the two projects are very important. These books will tie in with other books we will read in 7th grade, and I appreciate the time and effort you put into your summer work. I am looking forward to having you in class next year!

Complete these projects alone, not with peers or information on the internet unless it is mentioned to do so. Assignments will be submitted into turnitin.com to check for authenticity.

Project #1 - *The Cay* by Theodore Taylor

One-Pager Book Project

Create a one-pager to represent the book. You can google images of “one-pager examples for novels” to get some ideas, but the content and ideas should be your own.

One-Pagers can look many different ways, but the images and information must **fill the whole page** and be **colorful** with illustrations. Additionally, each one-pager should have clear sections and must include the following content:

- Title and Author: clear and in a noticeable area
 - Three symbols important to the book/author with their meaning/evidence.
 - These can be symbols that appear in the story, or can be symbols you assign to the book. Either way, you must take time to explain how the symbol applies to the book.
 - Two quotes that are important to the book.
 - Two figurative language examples plus what figurative language is used.
 - Simile: She was as quiet as a mouse as she crept along the corridor (example).
 - One theme word **with an explanation**.
 - TRUST: it is important to try and trust the people you are working with. In Percy Jackson and the Lightning Thief, Percy has to learn to trust his friends as they embark on the journey together (example).
 - Add other images, illustrations, and designs to make the one-pager visually appealing.
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Project #2 – *Percy Jackson and the Lightning Thief* by Rick Riordan

An Archetype is a form of character, symbol, or situation that is copied and replicated throughout time and, therefore, usually easily recognizable. Examples are: the character archetypal hero, the situational archetypal good vs evil, the symbolic archetypal colors and their meanings.

For this project, you will track the Situational Hero's Journey Archetype. **On a typed google doc**, create an organized bullet point list to show how each point in the Hero's Journey is exhibited in *Percy Jackson and the Lightning Thief*. Each example needs to be 1-2 sentences long.

1. **Ordinary World:** the hero starts in a state of discontent or frustration with their current state.
2. **Call to Adventure:** unique circumstances or “herald” events cause the hero to leave their ordinary life to pursue a “quest.”
3. **Meeting the Mentor:** the hero is matched with a wiser, experienced person to help prepare them.
4. **Crossing the Threshold:** the point of no return where the hero leaves their ordinary world and begins their quest.
5. **Tests, Allies, and Enemies:** during a series of tests/trials, the hero forms allies and confronts the enemies,
6. **Approach:** the hero moves through a series of threatening challenges that lead toward the ultimate challenge.
7. **Inmost Cave:** where the hero confronts and overcomes their inner conflicts and fears.
8. **Ordeal:** the hero faces the central, primary conflict in the novel, and has to defeat the antagonist in the story.
9. **Resurrection and Reward:** the hero literally or figuratively is resurrected, is transformed and can receive a reward for their victory in the quest.
10. **Return:** the hero returns to their ordinary world with new wisdom and respect for their peers. They have mastered their fears and enemies.

****NOTE:** Make sure your name is on the Doc and that you add the titles and author. Document should be typed, 12 point font, Times New Roman.

MRS. BISHOP'S SUMMER MATH

IXL MATH GOAL

Your main summer work is to work on your math goal for at least 1 hour every week.

THERE IS ALSO AN IXL CONTEST FOR ANYONE WHO ANSWERS 7000 OR MORE QUESTIONS!

So while you practice your math, and get prepared for school, you will also be answering questions for a chance to win a Visa gift card. Attached will be the official rules of the IXL Contest.

For your summer work for math class, you need to at least work on your IXL Maps Math Goal at least 1 hour a week. You may work on ANY skill on your personalized math goal. Anyone who answers greater than or equal to 7,000 questions will be in the running for the Visa gift card from IXL!

HOW TO ACCESS YOUR IXL MATH GOAL

1. Log into IXL
2. Make sure you have chosen the tab at the top titled "My IXL"
3. Your Oklahoma NWEA Map Personalized Growth Plan will be found on the right hand side of your dashboard.

IXL'S 2025 STUDY IN THE SUN CONTEST

- Students will compete by answering questions on IXL. Students who have answered 7,000 questions or more by the end of the contest will be entered into a drawing to win one of ten prizes!
- For students in grades 5-8, only questions from grade 3 and above will be counted
- Questions answered in the Diagnostic arena, Screeners, Group Jams, Common Assessments, or Quizzes will not count for the contest.
- The contest begins June 9 at 12:00 a.m. Pacific Daylight Time (PDT) and ends August 3 at 11:59 p.m. PDT.
- Your teacher will be notified by email of any winners